

NAME:		
RCS ID:		
Expected Graduation Date:		
GSAS Advisor:		
course#	course name	term taken/planned
GSAS CORE COURSES (9 courses, 36 credits)		
COGS 2520	Intro to Game Design	
COMM 1600	History and Culture of Games	
COGS 4320	Game Mechanics	
{ COMM 4960	Characters and Story for Games --OR--	
COMM 4963	Interactive Characters & Narrative	
ARTS 1xxx	Art for Interactive Media [entered F12 or later] --OR--	
{ COMM 4963	Intro to Game Production --OR--	
ARTS 2962	Interactivity and Flash --OR--	
COMM 4962	Writing for Games I	
CSCI 4520	Game Development I	
CSCI 4969	Game Development II	
ARTS 4510	Experimental Game Design	
IHSS 4xxx	GSAS Research Project	
MATH / SCIENCE (6 courses, 24 credits)		
CSCI 1100	Computer Science I	
{ CSCI 1200	Data Structures --OR--	
Science Elective		
BIOL 1010	Introduction to Biology	
{ PHYS 1100	Physics I	
PHYS 1050	General Physics	
MATH 1010	Calculus I	
Math Elective		
MANAGEMENT CONCENTRATION (9 courses, 36 credits)		
ECON 1200	Introductory Economics	
MGMT 1100	Introduction to Management	
MGMT 1260	External Environment of Business	
MGMT 2300	Fundamentals of Accounting for Decision Making	
MGMT 2320	Managerial Finance	
MGMT 2510	Microcomputers and Applications	
MGMT 4430	Marketing Principles	
MGMT 4850	Organizational Behavior in Hight Performance Organizations	
MGMT 4870	Strategy and Policy	
HASS requirements (5 courses, 20 credits)		
<i>2 courses in IHSS/ARTS/LANG/LITR/COMM/WRIT/STSH/PHIL, 2 courses in COGS/STSS/ECON/PSYC/IHSS</i>		
Free Electives (3 courses, 12 credits)		
By my signature, I am certifying that the above information is complete and correct as of this date:		
Signature: _____	Date: _____	