

NAME:

RCS ID:

Expected Graduation Date:

GSAS Advisor:

course#	course name	term taken/planned
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GSAS CORE COURSES (9 courses, 36 credits)

COGS 2520	Intro to Game Design	
COMM 1600	History and Culture of Games	
COGS 4320	Game Mechanics	
{ COMM 4960	Characters and Story for Games --OR--	
COMM 4963	Interactive Characters & Narrative	
ARTS 1xxx	Art for Interactive Media [entered F12 or later] --OR--	
{ COMM 4963	Intro to Game Production --OR--	
ARTS 2962	Interactivity and Flash --OR--	
COMM 4962	Writing for Games I	
CSCI 4520	Game Development I	
CSCI 4969	Game Development II	
ARTS 4510	Experimental Game Design	
IHSS 4xxx	GSAS Research Project	

MATH / SCIENCE (6 courses, 24 credits)

CSCI 1100	Computer Science I	
CSCI 1200	Data Structures --OR--	
{ Science Elective		
BIOL 1010	Introduction to Biology	
PHYS 1100	Physics I	
{ PHYS 1050	General Physics	
MATH 1010	Calculus I	
Math Elective		

EARTS CONCENTRATION (9 courses, 36 credits)

ARTS 1020	Media Studio Imaging	
ARTS 1010	Music and Sound -- OR --	
{ ARTS 1030	Digital Filmmaking	
ARTS 1200	Basic Drawing	
ARTS 2060	Fundamentals of Animation	
{ ARTS 2040	Intermediate Digital Imaging	
ARTS 2530	Art History I: From Paleolithic to Renaissance	
ARTS 2540	The Multimedia Century	
ARTS 4060	Animation I	
ARTS 4070	Animation II	
ARTS 4020	Advanced Digital 3D Projects	

HASS requirements (5 courses, 20 credits)

2 courses in IHSS/ARTS/LANG/LITR/COMM/WRIT/STSH/PHIL, 2 courses in COGS/STSS/ECON/PSYC/IHSS

Free Electives (3 courses, 12 credits)

By my signature, I am certifying that the above information is complete and correct as of this date:

Signature: _____ Date: _____