

NAME:

RCS ID:

Expected Graduation Date:

GSAS Advisor:

course#	course name	term taken/planned
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GSAS CORE COURSES (9 courses, 36 credits)

COGS 2520 Intro to Game Design

COMM 1600 History and Culture of Games

COGS 4320 Game Mechanics

{ COMM 4960 Characters and Story for Games --OR--

COMM 4963 Interactive Characters & Narrative

ARTS 1xxx Art for Interactive Media [entered F12 or later] --OR--

{ COMM 4963 Intro to Game Production --OR--

ARTS 2962 Interactivity and Flash --OR--

COMM 4962 Writing for Games I

CSCI 4520 Game Development I

CSCI 4969 Game Development II

ARTS 4510 Experimental Game Design

IHSS 4xxx GSAS Research Project

MATH / SCIENCE (6 courses, 24 credits)

CSCI 1100 Computer Science I

{ CSCI 1200 Data Structures --OR--

Science Elective

BIOL 1010 Introduction to Biology

{ PHYS 1100 Physics I

PHYS 1050 General Physics

MATH 1010 Calculus I

Math Elective

WRITING CONCENTRATION (9 courses, 36 credits)

COMM 1510 Introduction to Communication Theory

WRIT 2310 Creative Writing

COMM 4560 Media and Popular Culture

COMM 4xxx Writing for Games I

COMM 4790 Social Impact of Electronic Media

COMM 4xxx Writing for Games II

COMM 4xxx Communication Studies

COMM 4xxx Writing Internship

COMM 4xxx Research Project Pre-Production

HASS requirements (5 courses, 20 credits)

2 courses in IHSS/ARTS/LANG/LITR/COMM/WRIT/STSH/PHIL, 2 courses in COGS/STSS/ECON/PSYC/IHSS

Free Electives (3 courses, 12 credits)

By my signature, I am certifying that the above information is complete and correct as of this date:

Signature: _____ Date: _____