

NAME:		
RCS ID:		
Expected Graduation Date:		
GSAS Advisor:		
course#	course name	term taken/planned
<b>GSAS CORE COURSES (9 courses, 36 credits)</b>		
COGS 2520	Intro to Game Design	
COMM 1600	History and Culture of Games	
COGS 4320	Game Mechanics	
{ COMM 4960	Characters and Story for Games --OR--	
COMM 4963	Interactive Characters & Narrative	
ARTS 1xxx	Art for Interactive Media [entered F12 or later] --OR--	
{ COMM 4963	Intro to Game Production --OR--	
ARTS 2962	Interactivity and Flash --OR--	
COMM 4962	Writing for Games I	
CSCI 4520	Game Development I	
CSCI 4969	Game Development II	
ARTS 4510	Experimental Game Design	
IHSS 4xxx	GSAS Research Project	
<b>MATH / SCIENCE (6 courses, 24 credits)</b>		
CSCI 1100	Computer Science I	
CSCI 1200	Data Structures	
BIOL 1010	Introduction to Biology	
PHYS 1100	Physics I	
MATH 1010	Calculus I	
{ MATH 2800	Intro to Discrete Structures [entered before F12] --OR--	
	Logic Option (PHIL 2140 PHIL 4140, PHIL 4420) [entered F12 or later] --OR--	
	Additional Math Option (any MATH or MATP at 2000 or higher level except MATH 2800) [entered F12 or later]	
<b>COGSCI CONCENTRATION (9 courses, 36 credits)</b>		
CSCI 2300	Introduction to Algorithms	
{ CSCI 4150	Introduction to Artificial Intelligence --OR--	
COGS 4962	Game AI	
COGS 2120/ PHIL 2120/ PSYC 2120	Introduction to Cognitive Science	
{ PHIL 2130	Intro to Philosophy of Science --OR--	
IHSS 1964	Minds and Machines	
PSYC 4320	Behavioural Neuroscience	
PSYC 4370	Cognitive Psychology	
{ PSYC 4410	Sensation and Perception --OR--	
PSYC 4964	Structure of Language	
{ PSYC 4510	Cognitive Modeling --OR--	
COGS 4xxx	Programming for Cognitive Science and AI	
	Philosophy option - choose one of:	
PHIL 4620	Philosophy of Artificial Intelligence	
{ PHIL 4xxx	Philosophy of Cognitive Science	
PHIL 4440	Knowledge, Belief and Cognition	
PHIL 4480	Metaphysics and Consciousness	
<b>HASS requirements (5 courses, 20 credits)</b>		
2 courses in IHSS/ARTS/LANG/LITR/COMM/WRIT/STSH/PHIL, 2 courses in COGS/STSS/ECON/PSYC/IHSS		
Suggestions: WRIT Writing for Games, WRIT Writing for Games II, COGS Learning and Game AI, ARTS Media Studio: Imaging, ARTS Media Studio: Video/Audio		

Free Electives chosen to fulfill GSAS/CSCI dual (3 courses, 12 credits)		

By my signature, I am certifying that the above information is complete and correct as of this date:

Signature: \_\_\_\_\_ Date: \_\_\_\_\_